LOGO PROGRAMMING

Drawing a Square

To SQUARE

FD 100

RT 90

FD 100

RT90

FD 100

RT90

FD 100

RT90

END

OR

To SQUARE REPEAT 4[FD RT 90] END

OR

To SQUARE :length

REPEAT 4[FD :length RT 90]

END

Which programming do you prefer? Why?

Drawing Polygons

To POLYGON :length :sides

REPEAT :sides[FD :length RT 360/:sides]

END

Drawing Circles

To CIRCLE :length :sides

REPEAT :sides[FD :length RT 360.0/:sides]

END

Note: This program is the same as that of polygons. Keep

sides > 30 to get circles.

Drawing Angles

To ANGLE :angle

FD 200

BK 200

RT :angle

FD 200

BK 200

LT :angle

END

Drawing Sycamore Tree

TO SYCAMORE:L

IF :L < 5[stop]

FD:L

RT 30

SYCAMORE:L*0.7

LT 30

SYCAMORE:L*0.6

LT 30

SYCAMORE:L*0.7

RT 30

BK:L

END